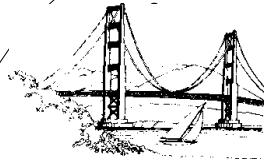


NETWORK INDUSTRY DYNAMICS

George Mattathil

August 14, 2004



- "AT&T posts \$12.7-billion loss for second quarter" - AP, July 2002
- "AT&T posts \$1.7 billion loss" - Telephony online, Jan 2001
- "\$80B loss for WorldCom" - BBC, Mar 2003
- "Lucent Posts \$8.8 Billion 4Q Loss" - REUTERS, Oct 2001
- "Lucent announces \$1 billion loss, layoffs" - IDG, Jan 2001
- "Nortel forecasts \$19.2B net Q2 loss; cuts 10,000 more jobs" - IDG, Jun 2001
- "Qwest: net loss of \$38.47 billion for 2002" - Denver Post, Feb 2004
- "Global Crossing: Quarterly Net loss of \$24.88 Billion Isn't a Typo" - Wall Street Journal, Mar 2004
- "Ericsson axes 17,000 jobs" - Guardian (UK), Apr 2002
- "Alcatel to post another huge loss; cutting 30,000 jobs over 2001 and 2002" - CNN (Europe), Apr 2002
- "Marconi losses reach £5.1bn" - BBC, Nov 2001

"Bridging Capability Gaps"SM



Agenda

- The meltdown
- How did this happen?
- Forces operating in the network sector
- Models to understand network industry
- Future outlook

Copyright © 2004-2006 All Rights Reserved

StrategyGroup.net

"Bridging Capability Gaps"SM



Industrial Depression in Telecom/network sector

".full-blown industrial depression, one that has wiped out half a million jobs and \$2 trillion in U.S. market value."

- BusinessWeek Oct 2002

Copyright © 2004-2006 All Rights Reserved

StrategyGroup.net



Cause

"Political (business) leaders without technical knowledge were making stupid technical decisions, and engineers did not care about the politics (business). There was (is) a great need for people with knowledge in both areas to help spur the growth of the whole telecommunications industry"

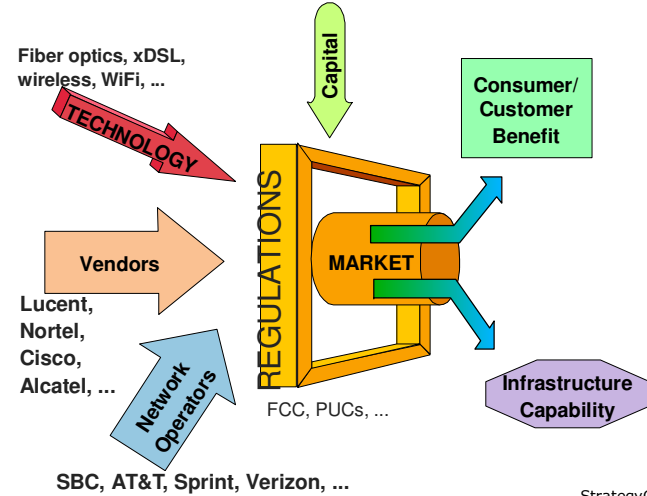
- Frank S. Barnes
2004 Winner, IEEE Gordon Prize

Copyright © 2004-2006 All Rights Reserved

StrategyGroup.net



Network Marketplace

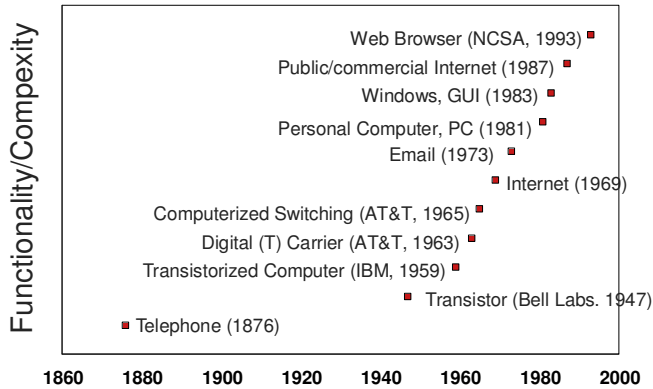


Copyright © 2004-2006 All Rights Reserved

StrategyGroup.net



Key Developments

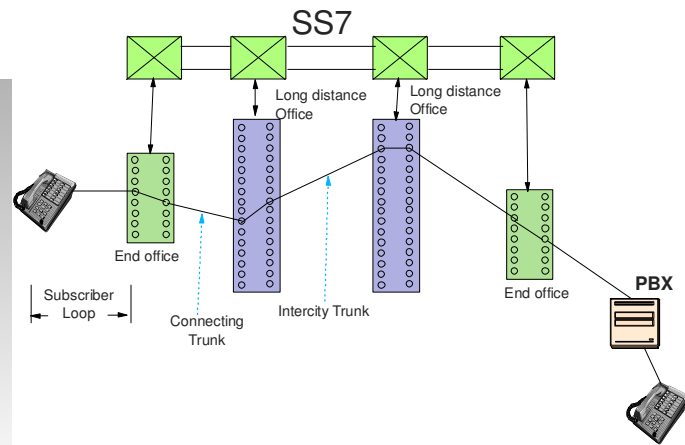


Copyright © 2004-2006 All Rights Reserved

StrategyGroup.net



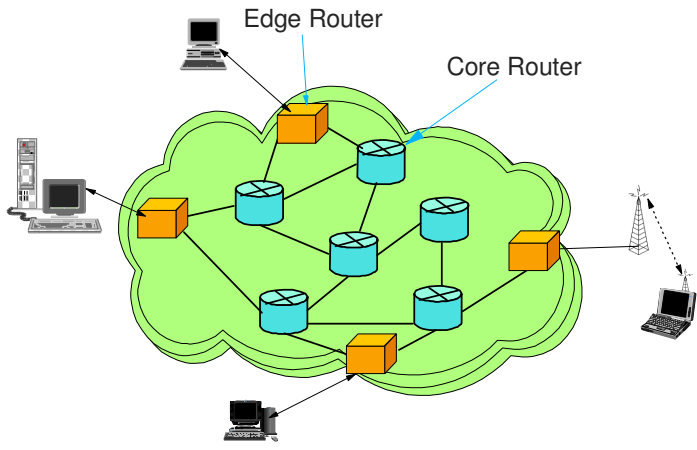
Phone (circuit) Network



Copyright © 2004-2006 All Rights Reserved

StrategyGroup.net

Internet (packet) Network

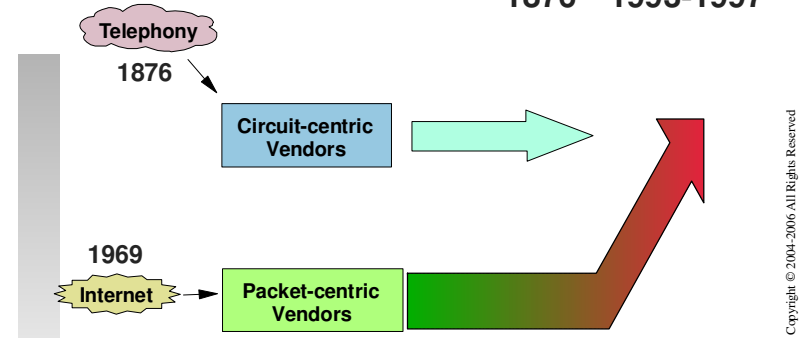


Copyright © 2004-2006 All Rights Reserved

StrategyGroup.net

Industry Dynamics

1876 - 1993-1997

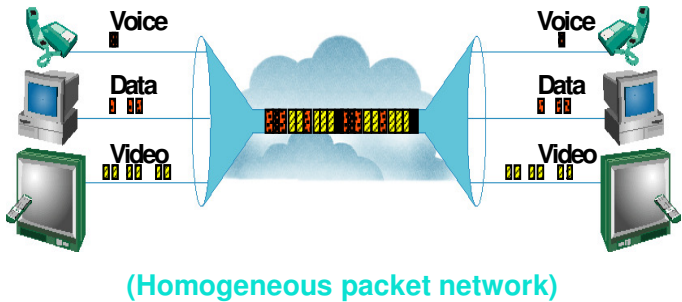


Copyright © 2004-2006 All Rights Reserved

Packet systems assimilate circuit systems

StrategyGroup.net

Packet-centric Model



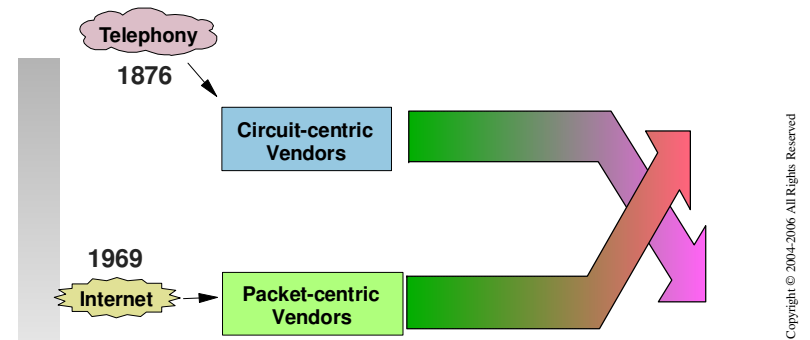
Copyright © 2004-2006 All Rights Reserved

Source: Bellcore

StrategyGroup.net

Industry Dynamics

1993-1997-2001



Copyright © 2004-2006 All Rights Reserved

Packet systems assimilate circuit systems
Circuit-vendors counter attack

StrategyGroup.net



Network Design Requirements

REALTIME



- ▲ Live signals
- ▲ Delay in-tolerant
- ▲ Circuit/TDM better

Circuit systems built for voice

NON-REALTIME



- ▲ Storable Data
- ▲ Delay tolerant
- ▲ Packet better

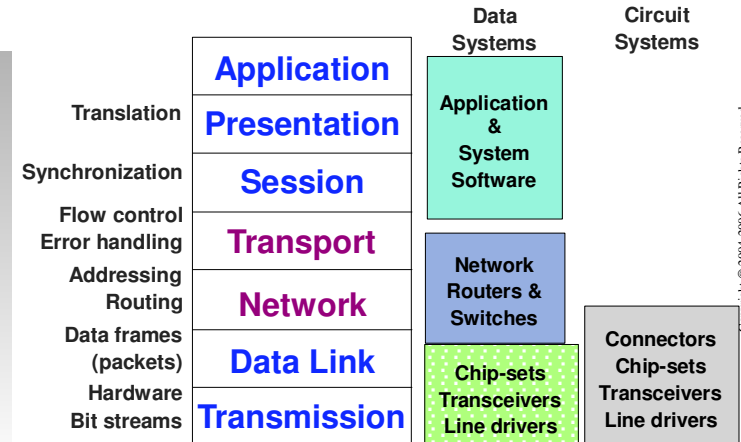
Internet built for computer-based data

StrategyGroup.net

Copyright © 2004-2006 All Rights Reserved



OSI Model (Network Node)



StrategyGroup.net

Copyright © 2004-2006 All Rights Reserved



Two Mindsets

- Internet -- (car rental)
 - ▲ "Buffet pricing"
 - ▲ Unlimited choices
 - ▲ Lack distinctions between customer and Carrier systems
- Telco -- (airline / bus service)
 - ▲ "a la carte pricing"
 - ▲ Provide "pipes" -- carrier model
 - ▲ Limited choices
 - ▲ Clear distinctions between customer and Carrier systems

StrategyGroup.net

Copyright © 2004-2006 All Rights Reserved



System Differences

Packet

- "Best effort" system, without guarantees or perfection
- Store and forward
- Requires intermediate store and processing
- "In-band" signaling

Circuit

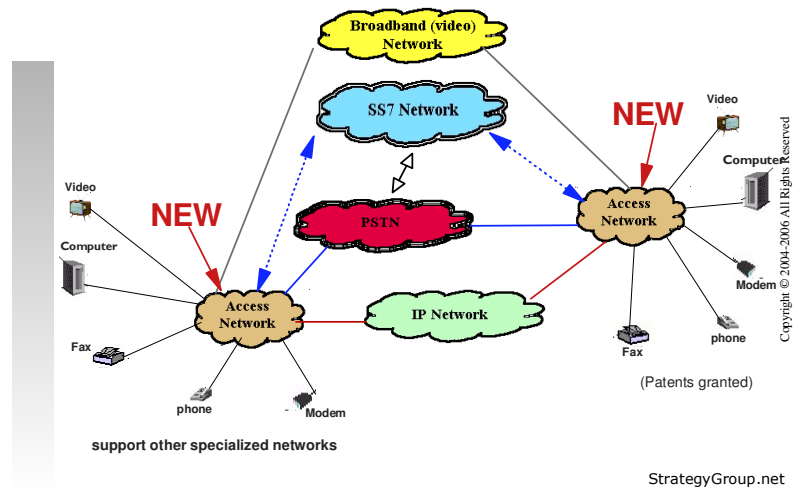
- 99.999% reliability (< 5 min downtime/year)
- Deterministic
- Need only intermediate signal regeneration
- "Out-of-band" signaling

StrategyGroup.net

Copyright © 2004-2006 All Rights Reserved



Transfer Network™ Architecture(TNA™)



Myths & Reality

Myths

- Wireless for Broadband
- Fiber to home is economically viable
- Competition as a universal solution

Reality

- Network is a natural monopoly
- Wireline is necessary for effective Broadband
- High inertia for incumbents to change



VoIP

- Real issue: Billing
 - ▲ Internet - subscription
 - ▲ Phone - usage pricing
- VoIP adoption directly result in Telco revenue decline
 - ▲ Reduces capital base for infrastructure needs (e.g. 911 services)



Wireless

- Basic limitation
 - ▲ Signal strength declines square of distance
- Same wireless encoding will provide several times bandwidth on a wireline
- Real advantages
 - ▲ Ease & lower cost of deployment
 - ▲ Eliminate wired connections



Fiber connections

- Limitation
 - ▲ Signal conversion from electronics-optics-electronics
 - ▲ High per connection costs
- Real advantage
 - ▲ Very high bandwidth for shared facilities

Copyright © 2004-2006 All Rights Reserved

StrategyGroup.net



Cable

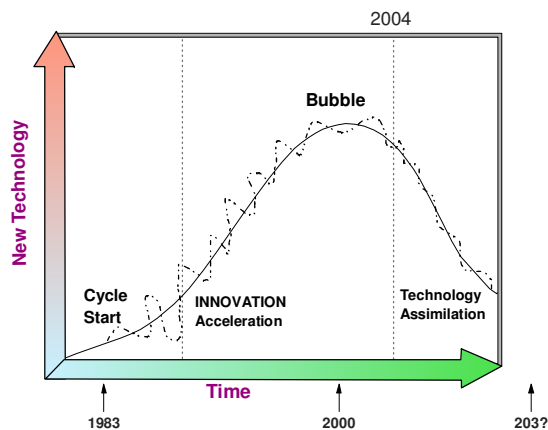
- Broadcast network
- Low deployment levels
- Asymmetric bandwidth capacity
- Real advantage
 - ▲ Consumer-centric service
- Disadvantage
 - ▲ Cannot replace network infrastructure

Copyright © 2004-2006 All Rights Reserved

StrategyGroup.net



Macro-cycle



Kondratieff Waves: 1800-1843, 1844-1896, 1897-1945, 1946-
Bubbles: 1819, 1875, 1929, 2000

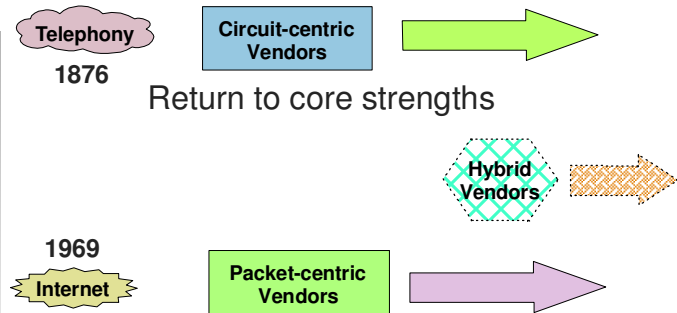
Copyright © 2004-2006 All Rights Reserved

StrategyGroup.net



Industry Possibilities

2005-2017?



Stop mimicking circuit with packets,
and build better packet systems

Copyright © 2004-2006 All Rights Reserved

StrategyGroup.net